The next meeting of Stradishall Parish Council will take place on Monday 9th January 2017 at <u>7.30p.m</u>. in the Shooting Lodge in Stradishall

Members of the public are welcome. There will be an Open Forum at the start of the meeting to give members of the public and opportunity to speak to councillors informally about items on the agenda. Members of the public may stay and observe the rest of the meeting but may not address the Council.

AGENDA

- 1. To accept apologies and reason for absence.
- 2. Declaration of interest by Councillors in items on the agenda.
- 3. To approve the minutes of the meeting held on Monday 7th November 2016 and the planning meeting held on Monday 5th December 2016.
- 4. County Councillors Report
- 5. District Councillor's report
- 6. Police issues
- 7. To receive an update on the list of actions agreed at the last meeting
- 8. To discuss the following financial issues:
 - a) Approval of payments and signing of Schedule of Payments
 - b) Authorised payments made between meetings
 - c) Approval of any payments authorised between meetings
 - d) Approval of the record of online payments made since the last meeting
 - e) Approval of the final budget 2017/18 and budget report
 - f) Approval and signing of the Parish Estimate's form
- 9. To discuss the following planning issues:
 - a) DC/16/2805/HH The Old Cottage, Edmunds Hill, Stradishall, Two storey side extension
- 10. To discuss any highways/Rights of Way issues/tree/transport issues
- 11. To discuss the following playing field issues:
 - a) Latest play inspection report which highlighted a number of findings and update on the rot on the multiplay
 - b) Update on the possible purchase of the playing field
 - c) Proposal by John Harding to purchase the playing field with a view to developing it
- 12. To discuss any village issues:
 - a) Analysis of the village questionnaire and possible action plan
- 13. To discuss any correspondence
- 14. Any other business for noting or including on the agenda of the meeting on Monday 6th March 2017